

Sprint Planning Meeting Minutes:

Attendees: Livan Miranda, Emily Boyle, Allan Martinez, Luis Isaac

Start time: 10:30 PM

End time: 11:00 PM

After discussion, the velocity of the team was estimated to be The velocity at this point continues to be normal.

The product owner chose the following user stories to be done during the next sprint. They are ordered based on their priority.

- User Story 1: Enhance 3D interaction. As a user of the zSpace application, I want to interact with 3D models using zSpace's stylus and tracking technology.
- User Story 2: As a user I want to have a menu to select the different figures.
- User Story 3: As an user I want to be able to have a sort of rotation on the objects
- User Story 4: As a user I want the objects to stay in place once I drop them.
- User Story 5: As a user I would like to be able to save my project in order for others to see it.
- User Story 6: As a user I want to be able to go back and un-do my project step by step.
- User Story 7: As a user I want to be able to zoom and be able to see the final composition from different angles.

The team members indicated their willingness to work on the following user stories.

- Livan Miranda
 - User Story 1: Enhance 3D Interaction.
 - User Story 4: Menu selection.
 - User Story 5: Objects rotation
 - User Story 6: Tracking progress
 - User Story 7: Source control
- Allan Martinez
 - User Story 1: Creating and designing a friendly application.
 - User Story 2: Enhance 3D Interaction.
 - User Story 3: Realistic 3D Rendering.
 - User Story 7: Source control
- Emily Boyle
 - User Story 1: Enhance 3D interaction.
 - User Story 2: Create drop down for Shape selection
 - User Story 4: Artificial Intelligence Integration.
 - User Story 5: As a user I would like to be able to save my project in order for others to see it.
 - User Story 6: As a user I would like to be able to save my progress in order to continue if I have to interrupt the application.

- Luis Isaac
 - User Story 1: Enhance 3D Interaction.
 - User Story 2: Create drop down.
 - User Story 3: Improve the building by adding snapping
 - User Story 7: Source Control.